



ASSASSIN'S  
CREED

MIRAGE

CHARACTER REFERENCE GUIDE





## To The AC Community

Thank you for your interest in the Assassin's Creed Mirage reference guide. We are incredibly excited to show you more of the main characters that are part of Mirage's powerful story.

Whether you are a cosplayer, an artist or a curious player, we hope this guide will inspire you to create and to celebrate this game.

- The Assassin's Creed Mirage Development Team







# BASIM

باسم

Basim grew up as a thief in the streets of Baghdad. After an act of deadly retribution, he flees the city and joins The Hidden Ones in their renowned base of Alamut, where he learns their mysterious rituals and powerful tenets.





Basim's apprentice costume was designed as a proto-Altaïr outfit, setting the stage for what will later be the dress code of the Levantine Brotherhood.

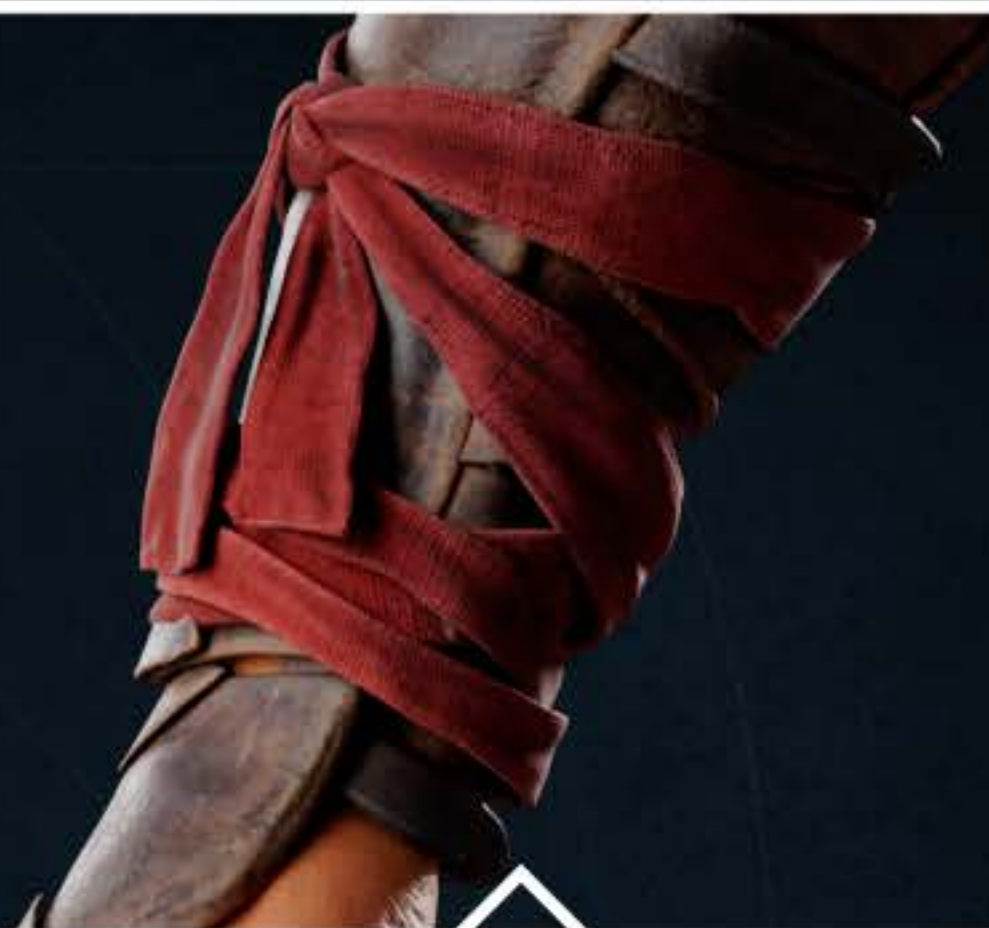
The Initiate of Alamut outfit is granted to the Hidden Ones upon completion of the initiation ceremony. It is made of white and blue cloth. Upon receiving the title of Master, the colors of the robes are changed to white and red.

Basim's outfit is made of tanned and burned leather, cotton, steel, and copper. It is designed to be light enough to facilitate parkour movements and allow for maximum flexibility during combat.

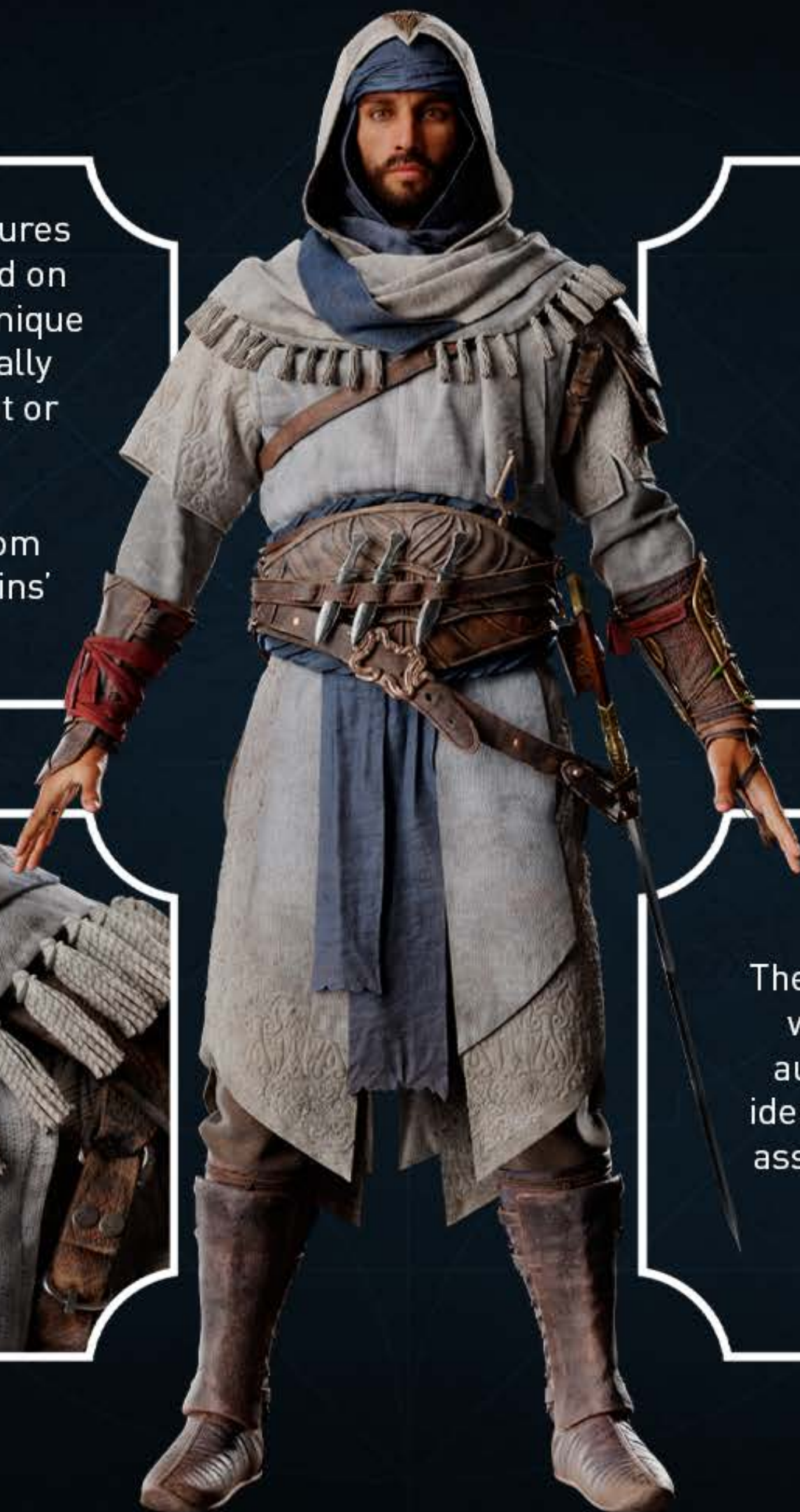


Basim's tunique includes some unique shapes and textures that are a reference to the damascening technique used on metal. Damascening is a decorative metal working technique in which a soft metal, often gold or silver, is mechanically inlaid into a harder metal like iron or steel without heat or solder.

It also features some Middle-Eastern-inspired pompom which makes it very unique compared to other Assassins' outfits.



The red sash is a sign of belonging to the Zanj rebellion and worn by many characters in the game. While it's not an authentic historical element, the team chose this item to identify the rebels – they wear some red, the color normally associated to the caliph, as a way to challenge the power in place.















A blue shemagh is featured under the hood, protecting Basim from sand and dust.



The hood is made of cotton and features the recognizable beak shape. The Apprentice beak is smaller than the Mentor's in order to differentiate their ranking.





Basim's belt is made of fine burned leather, similar to Altair's, and includes a snake-shaped buckle.



Basim wears a gold ring on his left hand with an emerald stone... Probably stolen from a rich Merchant.



As a souvenir from his past, Basim wears a brooch, which features a piece of glazed ceramic from his father's home in Samarra.





Basim is a resourceful Assassin carrying a large assortment of tools to perform his missions.

His throwing knives are made of steel and allow for a quick mid-range takedown.



The trap attached to the belt is made of wood and finely chiselled gold. It is a reference to the first automatons created at the time.

The engineering and early mechanical designs are from the Banu Musa brothers, inventors of mechanical wonders during the 9th century.

Basim is a dual wielding fighter and never engages in combat without carrying his steel and silver dagger. The handle is made of leather for a more comfortable grip.





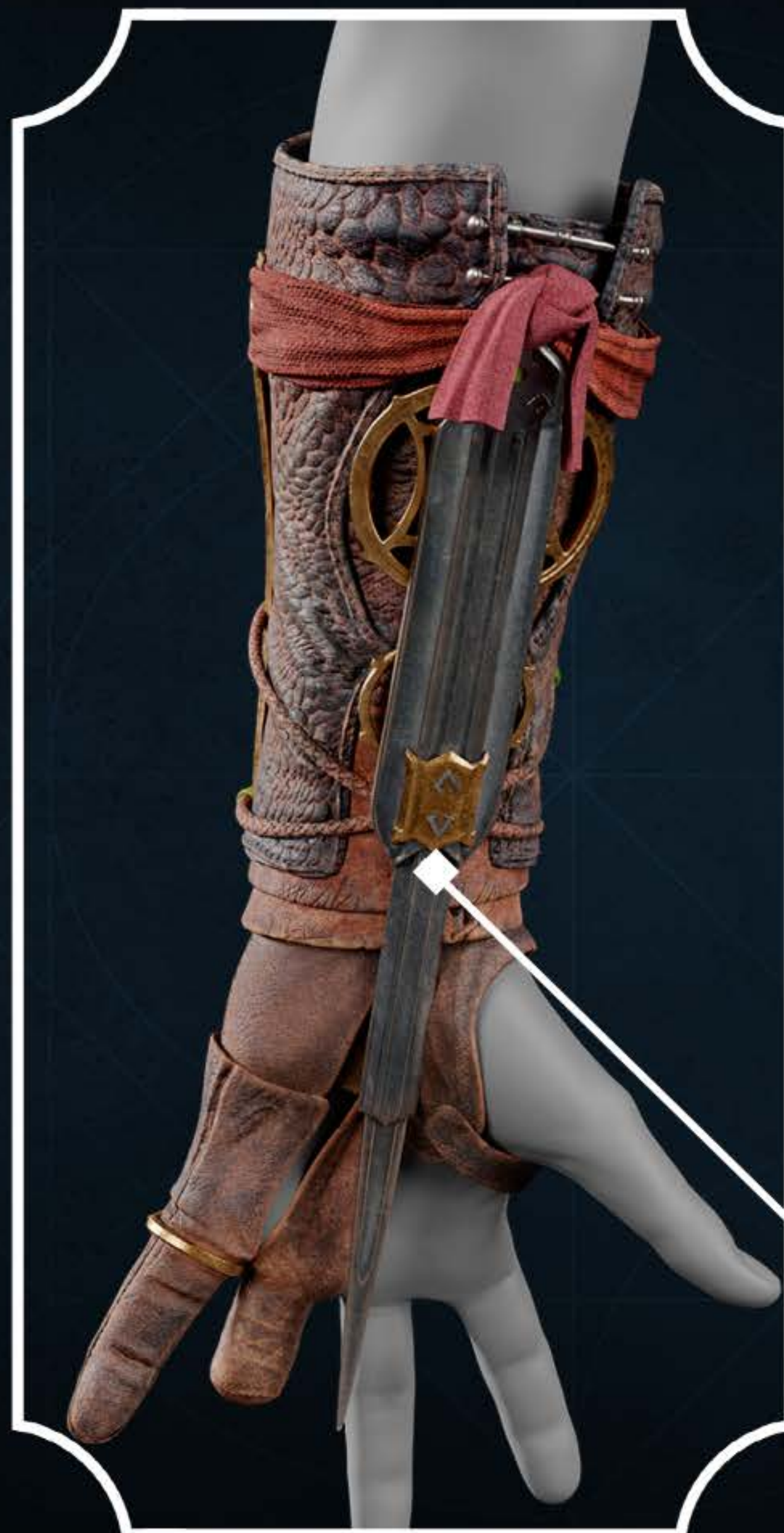
Basim's sword is made of steel and gold, its handle of wood with a fine damascening work that makes it a very unique and precious object.

The inspiration is a mix of classic medieval straight blades with some of the curves of classic Arabian swords.

It was forged in Alamut by Rebekah, one of the Rafiqs that Basim will encounter throughout his journey as a Hidden One.







Influenced by the extensive research led by the Banu Musa brothers, Basim's Hidden Blade features a complex activation mechanism. The ingenious brothers worked on the miniaturization of the system and the speed of the triggering of the blade.

It is a fine work of metal, copper and bronze, and a testament to the evolution of science at the time.

The gauntlet is hiding the activation mechanism and serves as an additional protection for the severed finger.

It also features a reminder of the Assassin's crest.





# ROSHAN

روشان

Roshan found purpose and community among the Hidden Ones. She rose through the ranks to become a Mentor and a pillar of the group. Guarded and authoritative, Roshan's reserved exterior belied a fierce devotion to the cause. The Hidden Ones were her family and she would brook no betrayal of them nor their Creed.





As a Mentor of the Hidden Ones, Roshan wears the white & red robes of the Mentor outfit, which was inspired by Ezio Auditore's Mentor robe.

It is made of burned leather and cotton, and remains lightweight to help easily navigate around rooftops and enemies while in combat.

Her dagger is finely decorated with some arabesque, made of silver, steel, and leather. It also includes blue tones in the handle.





Roshan's belt is made of fine burned leather and includes an Assassin crest made of steel.

This version of the crest was inspired by the Amunet statue that players could discover in the Monteriggioni Sanctuary in Assassin's Creed II.



Roshan's spaulders are made of burned leather and fine gold with arabesque engraving.















Roshan is of Persian origin.

She keeps her hair short so that it may be easily hidden by her hood. It is also a practical choice to remain protected during combat.

The scars on her face tell stories of the many battles she fought for the Hidden Ones.






Roshan's hood is made of cotton.  
A nod to the Assassin's crest can be spotted in  
the shape of her gorget.



The shape of the eagle beak echoes the one of  
the crest and features geometrical patterns  
typical of Abbasid art. As a Mentor, she wears  
the iconic long beak.





Roshan's sword is one of the most impressive of Assassin's Creed Mirage. It is very richly decorated (damask steel, silver and gold) and a great example of the craftsmanship expertise of this period.

This weapon was forged to be handled with two hands.

Its straight line is designed for a fierce warrior, with a reference to her Persian origins.







Roshan's Hidden Blade relies on the same revolutionary technology as Basim's.

Her gauntlet is made of tanned leather and the arm shield that protects it is made of carved steel.

The arm shield features fine work on metal, in this case copper and bronze.





We hope you enjoyed this dive into the character designs for Basim and Roshan. We can't wait to see your creations - and for you to see these two in action!

-The Assassin's Creed Mirage Development Team

